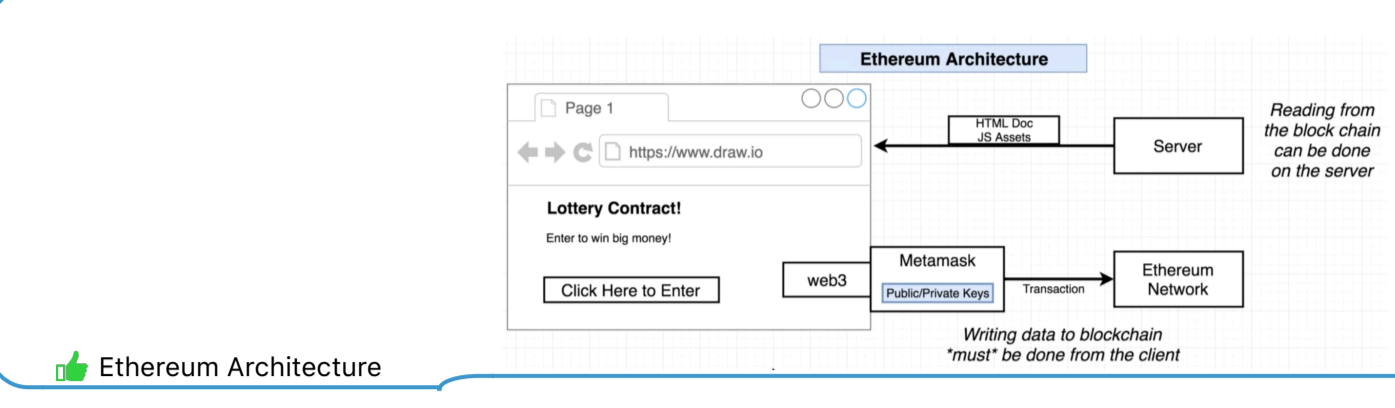
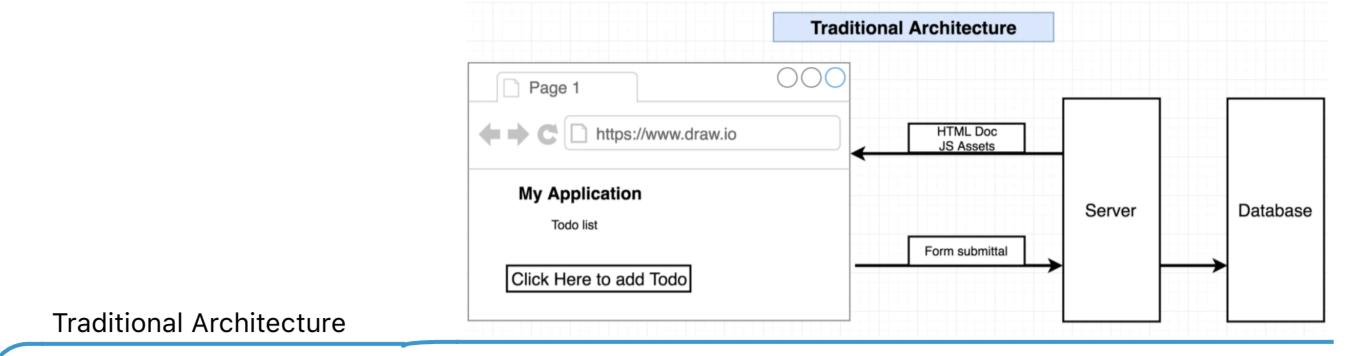


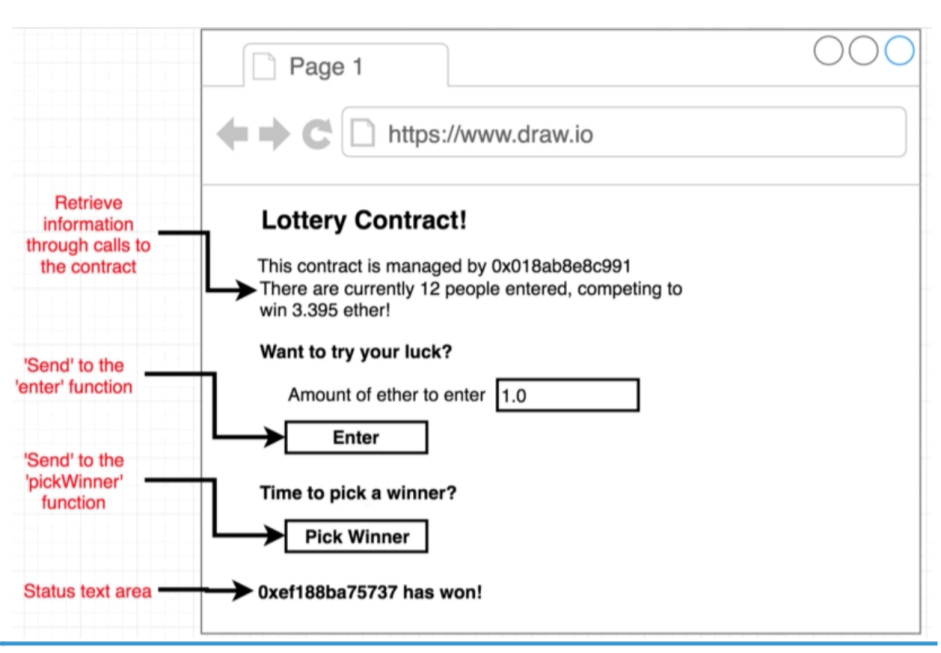
Section 4. Building Interactive Front-Ends (that works with the contract via web3)

Ethereum App Architecture



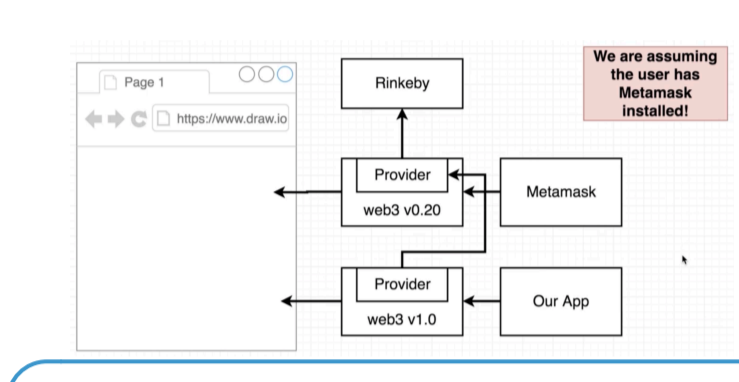
Client should be smart - so the front-end framework should be used

Lottery app overview



Setup Web3

We need to "hijack" the Provider from Metamask's web3



```
import Web3 from "web3";
window.ethereum.request({ method: "eth_requestAccounts" });
const web3 = new Web3(window.ethereum);
export default web3;
```

Won't it share access to the private keys?

Deploy the contract publicly (to test network)

```
const HDWalletProvider = require('@truffle/hdwallet-provider');
const Web3 = require('web3');
const { abi, evm } = require('./compile');

const provider = new HDWalletProvider(
  args: 'YOUR_MNEMONIC',
  // remember to change this to your own phrase!
  'YOUR_INFURA_URL',
  // remember to change this to your own endpoint!
);

const web3 = new Web3(provider);

const deploy = async () => {
  const accounts = await web3.eth.getAccounts();
  console.log('Attempting to deploy from account', accounts[0]);

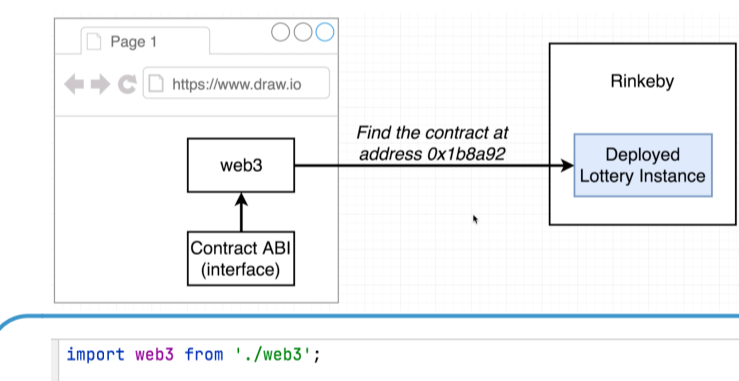
  const result = await new web3.eth.Contract(abi)
    .deploy({ options: { data: evm.bytecode.object } }) ContractSendMethod
    .send({ options: { gas: '1800000', from: accounts[0] } });

  console.log(JSON.stringify(abi));
  console.log('Contract deployed to', result.options.address);
  provider.engine.stop();
};
deploy();
```

node deploy.js

We now know the contract ADDRESS and ABI

Access local contract instance



```
import web3 from './web3';
const address = '0x1b229c58CCSfE23FaBd2918897F80E617688553';
const abi = [{"inputs": [], "stateMutability": "nonpayable", "type": "constructor"}, {"signature": "enter(uint256)", "type": "function"}, {"signature": "pickWinner()", "type": "function"}];
export default new web3.eth.Contract(abi, address);
```

Render current contract data on component load

```
import React from "react";
import web3 from './web3';
import lottery from './lottery';

class App extends React.Component {
  state = {
    manager: '',
    players: [],
    balance: ''
  };

  async componentDidMount() {
    const manager = await lottery.methods.manager().call();
    const players = await lottery.methods.getPlayers().call();
    const balance = await web3.eth.getBalance(lottery.options.address);

    this.setState({ state: { manager, players, balance } });
  }

  render() {
    return (
      <div>
        <h2>Lottery Contract</h2>
        <p>
          This contract is managed by {this.state.manager}. There are currently {
            this.state.players.length
          } people entered, competing to win {
            web3.utils.fromWei(this.state.balance, 'ether')
          } ether!
        </p>
      </div>
    );
  }
}
```

balance is a BigNumber object

Enter the contract form

```
<form onSubmit={this.onSubmit}>
  <h3>Want to try your luck?</h3>
  <div>
    <input type="text" value={this.state.value} />
    <button type="submit" value="Enter" />
  </div>
</form>

onSubmit = async (event) => {
  event.preventDefault();

  const accounts = await web3.eth.getAccounts();

  this.setState({ state: { message: "Waiting on transaction success..." } });

  await lottery.methods.enter().send({ data: {
    from: accounts[0],
    value: web3.utils.toWei(this.state.value, 'ether'),
  }});

  this.setState({ state: { message: "You have been entered!" } });
};
```

Picking a winner by the contract admin

```
<div>
  <h3>Ready to pick a winner?</h3>
  <button type="button" value="Pick a winner" />
</div>
```